

BURLINGTON DART LEAGUE – CONSTITUTION 2022/23SEASON

The name of the League shall be the BURLINGTON DART LEAGUE. The address of the League shall be that of the President and Secretary as elected. This constitution will come into force for the 2018 – 2019 playing season and remain in force until modified per direction of the membership at a General meeting. The constitution will cover men's, women's and mixed league play plus any additional tournament play at the discretion of the executive.

Article 1 – Management.

- 1.1 The management of the League shall be conducted by the League Executive, who shall be elected bi-annually by the League members.
- 2.1 The Executive shall consist of a President, Vice-President, Treasurer, Results Secretary and Secretary.
- 3.1 A representative for each league will also be elected to be a liaison between Team members and the Executive.
- 4.1 The full Committee will consist of eight (8) or more members.
- 5.1 In the event of a member of the Executive resigning during their 2 year term, the remaining Executive shall appoint someone to the position until the next General Meeting is held.

Article 2 – Duties of Executive.(names and contact information for the current executive can be found at the 'League Executive' link on the league's web site).

- 2.1 The PRESIDENT shall preside over all league meetings and perform all duties that usually pertain to that office. He/She shall have the power to call meetings when needed and shall instruct and supervise other Committee members in the performance of their duties.
- 2.2 The VICE-PRESIDENT shall preside and fulfill the office of the PRESIDENT when that official is absent and shall be the AWARDS CHAIRMAN.
- 2.3 The TREASURER shall keep a record of all receipts and disbursements and will issue and co-sign all cheques along with the President, Vice-President or Secretary. All deposits shall be made in a chartered bank of Canada which has been approved by the Executive. He/She shall prepare and submit a balance sheet annually and make a financial report at each General Meeting. A proper set of books (supplied by the League) shall be kept and shall be surrendered to his/her successor immediately after election.
- 2.4 The RESULTS SECRETARY shall keep a record of all Team standings up-to-date utilizing the League's TEAMOPOLIS website. He/She shall be the administrator of the website posting all team information, key dates, tournament results, high finishes, high 301 starts, 180's etc. He/She will surrender all data and passwords to his/her successor immediately after Election and be responsible for assisting the incumbent to ensure a smooth transition.
- 2.5 The SECRETARY shall keep minutes of all meetings in a proper set of books supplied by the League as well as a list of all Captains names, phone numbers and email addresses. He/she Shall surrender all books and correspondence to his/her successor immediately after election

Article 3 – Team Membership and Registration.

- 3.1 Each Team can register a minimum of 6 players up to a maximum of 12. For the mixed League a minimum of 2 ladies or 2 men is required.
- 3.2 Team registration fee is \$50 per team, to be paid by the VENUE and to be paid on registration night.
- 3.3 Player registration fee is \$25 per player. A minimum of \$150 in player registration fees is to be paid on registration night. The balance of the player registration fees must be paid by the 3rd (third) League playing night. THERE WILL BE NO EXCEPTIONS. Any player whose registration fees are not received before the 3rd League playing night will not be eligible to play and all captains will be notified accordingly.
- 3.4 All players must be registered by the Team captain. Fees are payable to the BURLINGTON DART LEAGUE and must be accompanied by a completed registration form indicating Team Name and Venue together with player name and contact information.
- 3.5 If any player resigns from a Team, the captain must forward copies of the resignation to both the League Secretary and the Results Secretary. This will allow the Team in question to sign another player.
- 3.6 There will be a fee of \$10 for any player wishing to transfer to another team. The player will not be eligible to play until receipt of the transfer fee is acknowledged by the League Treasurer to the Team captain.
- 3.7 For any new player joining a Team, notification must be given one week in advance to the League Secretary and Results Secretary along with the \$25 registration fee.
- 3.8 No player can sign or be transferred to another Team after the January 1st of that playing season.
- 3.9 Any NSF cheques received by the League must be settled within 7 days of notification with the amount due plus bank charges and a \$25 penalty charge. Failure to settle will result in the Team being ineligible to play.
- 3.10 Any use of unregistered Players will result in reversal of scores in the opponents favour and potential further action through the Executive.
- 3.11 Any player under the age of 19 must provide the League with a letter from his/her parents allowing them to participate in the League. The player must also provide the League with a letter, from the Venue in which he/she will be playing, giving authorization for he/she to play in said Venue. The captain of the Team on which the Player is playing must take full responsibility for said Player and the League will not take any responsibility for any Venue which does not allow an underage person to enter its premises.

Article 4 – General Setup.

- 4.1 The Venue must provide suitable facilities for playing darts and must conform to all League Rules.
- 4.2 All dart boards must be officially recognized N.D.F.C. type. Each Venue must have a minimum of 2 dart boards with marking boards in accordance with 4.5 below. No electronic markers are to be used.
- 4.3 Height of board to be 5' 8" (5 feet 8 inches) to the center of the bullseye.
Toe line of board is to be 7' 9 ¼" (7 feet 9 ¼ inches) from the bull on a plumb line.
- 4.4 All players to throw from or behind the toe line which shall be clearly marked at 7' 9 ¼" by at least an 18 inch strip.

- 4.5 The scoreboard shall be in full view of all throwers when they are throwing. Players MUST be present before their name is put on a board.
- 4.6 The Executive will inspect all Venues to determine suitability. This includes condition of the boards, adequate lighting, throwing room and scoring facilities as well as freedom from excessive distractions.
- 4.7 At the sole discretion of the Executive, all Venues must remedy any shortcomings within a time period to be specified by the Executive, otherwise the Team(s) must find another acceptable Venue or forfeit all home games.
- 4.8 The Burlington Dart League restricts the area for Venues to the following boundaries :
 - North – 407 and Hwy 5 through Waterdown (plus Waterdown Legion).
 - West – Hwy 6
 - East – Kerr Road (Oakville)
 - South – The lakeshore

Article 5 – General League Structure.

- 5.1 The structure of the League shall consist of Teams in Divisions. It will be the responsibility of the Executive to determine the number of divisions and the number of Teams within each division.
- 5.2 The Divisions for a new season will normally be determined by the first Teams in each division moving up one division and the last Team in each division moving down.
- 5.3 It will be the Executives discretion that Teams move up or down a division based on the number of Team registrations received for the playing season in order to balance the divisions.
- 5.4 A Team must retain 4 players from the same Team from the previous season to maintain division status.
- 5.5 In order to assist in the preparation of the League schedules, all Teams are to be registered on the stated registration night. The date of the registration night will set by the Executive, who will notify all captains by email and post the date on the League's website.
- 5.6 Copies of League schedules will be distributed to Teams and posted on the League's website. The date of distribution will be emailed to Team captains and posted on the League's website. At the discretion of the Executive, this distribution may be part of a General Meeting (see article 8).
- 5.7 In the event of a night exceeding reasonable time based on the venue, Captains can agree to reducing number of games played or how to end a game. Both Captains must agree

Article 6 – Rules of Play.

- 6.1 Each Team must supply a marker who is a member of the Burlington Dart League.
- 6.2 Markers must face the board at all times, not the shooter. All markers must have cell phones off when marking a game. Markers must be immediately replaced should either Team captain request it.
- 6.3 Point of dart must be in contact with the board to count. All darts will count only at the point of contact/entry.
- 6.4 All darts are to be checked by the marker and pulled by the thrower. The marker or the player shall not touch the darts before a decision is made by the player and marker.
- 6.5 The marker may call a Single, Double or Triple ONLY, when requested by the thrower.
- 6.6 Only the Captain, Co-captain or an individual designated by the Captain may advise a player in a singles game. They may not advise a player during doubles game. Partners may confer in doubles games.
- 6.7 When a score has been marked on the board by the marker, it shall not be changed after a further 6 (six) darts have been thrown.
- 6.8 A single bull counts as 25 points and a center bull as 50 points. A center bull may count as a double in or out of 50.
- 6.9 Each team captain is to place an equal number of players names on paper and exchange lists prior to each set of games. The players shall play each game in the order in which they are shown on the sheets exchanged.
- 6.10 Visiting team throw at the bull first to decide who starts each game. The player throwing second may request that a center bull be pulled before their shot is taken. Closest to center starts the game. In best 2out of 3 games, the loser of the bull starts the second game. In the event of a third game, visitor throws for the bull first to decide who starts.
- 6.11 The winning team will get 2 points for the win, the losing team 0. Both teams will receive 1 aggregate point for each game won.
- 6.12 Should any team resign from the League during the season (voluntary or otherwise), all played games will stand, all unplayed games will be forfeited with the winning team to count 2 points and 11 aggregate points for Mens & Womens League, 12 aggregate points for Mixed League.
- 6.13 The winning team captain is responsible for emailing results within 48 hours to BurlingtonDartLeague@Gmail.com or by clicking on the "Email Results" tab of the League website (Burlingtondarts.teamopolis.com). This should also include any 180's, 171's, high finishes and high ins 301. Please indicate whether it's a high in or a high out.
- 6.14 Teams are expected to have a score sheet on which captains are required to record those players present for their team, verify the accuracy of the other team's sheet and sign each sheet at the end of the night. In the event of a dispute, copies of these sheets may be requested by the Executive. To be eligible for playoffs, all players in all leagues must have played a minimum of 8 games during the season. Failure to play 8 games will eliminate that player from playoff eligibility. Tournament attendance counts as a night played.

- 6.15 All protests MUST be in writing and sent to the League Secretary by registered mail within 48 hours of the occurrence, with a \$10 cheque or money order. The Executive will Investigate. If the protest is rejected, the fee will be forfeited to the League. If the protest is upheld, the fee will be returned. All decisions are final.
- 6.16 In the event of a tie at the end of the season aggregate score will be used to determine positions. If teams are tied on aggregate score then count back between the two teams games will be used. If teams are still tied, the Executive will contact team captains to determine a resolution.
- 6.17 For tournament play, one caller and one marker will be mandatory for the finals and semi-finals, with the final decision to be made by the marker. For prior games, players will walk and chalk. League rules will apply to all tournaments. If a dispute arises all play must be stopped until the dispute is resolved by the Executive members and players involved. The Executive will NOT deal with any disputes after the game is concluded.
- 6.18 Any player in a League or Tournament game can be disqualified for misconduct in the judgement of the Executive. All decisions are final.
- 6.19 Any player causing damage in any Venue used by the Burlington Dart League will be solely responsible for any and all damage he/she may cause. The team captain of the Venue damaged must notify the League President or Vice President within 24 hours. The Executive will investigate and advise the player's team captain of any disciplinary action on behalf of the league.
- 6.20 Cancellation of games due to bad weather can only be made by the President or other Executive members of the League.
- 6.21 Every effort must be made to ensure a team of 6 registered players are available to play on game nights. If a team consistently has 5 players, the Executive will review and take the necessary action to prevent future forfeits. If a team forfeits 3 games during the season, a special meeting of the executive will be held to review the situation and any action necessary (the Team Captain may be requested to attend). If the Team forfeits any additional games, they shall be disqualified from the league for the remainder of the season.

Article 7 – Format of Play.

7.1 Mixed League.

- 7.1.1 Night consists of 23 games, to be played in the order of 6 DOUBLE 501, 5 DOUBLE 301, 6 DOUBLE CRICKET and 6 SINGLES 501. Lineups for each set to be written on board prior to play. Singles to be played by 6 different players.

7.1.2 Game play is to start by 8.00pm Monday night for first division. Each team must have a minimum of 5 players (3 men/2 women or 2 men /3 women). There will be a grace period of 15 minutes. Any team without a legal team by 8.15 will forfeit the night. The legal Team will receive 2 points for the win and 12 aggregate points. NO player can play if they arrive after 8.30. Second division and below will begin game play by 7:30 Monday nights with a grace period of 15 minutes. Captains can adjust timeline based on extenuating circumstances and agree to 8pm. EVERY EFFORT MUST BE MADE TO ENSURE 6 PLAYERS ARE AVAILABLE TO PLAY.

7.1.3 Teams playing with 5 players for the night will forfeit:

- 2 Doubles 501 (5th and 6th game of set).
- 1 Doubles 301 (last game of set).
- 2 Cricket (5th and 6th game of set).
- 1 Single (last game of set).

7.1.4 There must not be a difference of more than 2 games played between any players on a team by the end of the match. In the event that a player has spread of more than 2 games, the player will forfeit the last game(s) they played to bring them to within the 2 game spread. This also applies to playoffs when the first Team to 12 wins.

7.1.5 Two (2) of the DOUBLE 501, DOUBLE 301 and CRICKET games must be man and woman teams. Failure to play mixed teams will result in forfeiting ALL games of that set with the legal team receiving the wins.

7.1.6 Two (2) women must play in the SINGLES 501 set. Failure to play 2 women will result in forfeiting ALL games of the set and the legal team will receive 6 wins.

7.1.7 No player can play with the same partner in the same set of games. If 2 players play together, both games will be forfeited.

7.1.8 Players must have played a minimum of eight (8) weeks to be eligible to play in playoffs. Playing in a tournament will count toward eligibility. Byes in the schedule will also count.

7.1.9 Singles 501 are one game in regular season, best of 3 for playoffs. During the playoffs, a minimum of one woman must play in the first 3 games and last 3 games. The 2 game spread between players must still be adhered to.

7.1.10 Teams playing off for a playoff spot will play 2 out of 3 in singles.

7.2 Men's and Women's Leagues.

7.2.1 The night for both men's and women's leagues consist of 21 games, to be played In the order of 6 SINGLE CRICKET, 3 DOUBLE 501, 3 DOUBLE 301, 3 DOUBLE CRICKET and 6 SINGLE 501.

1st Division men will play 2 out of 3 for all games except cricket.

2nd and 3rd Division men will play 2 out of 3 games of singles 501 until one team has won the night, then if the players agree they can play just 1 game.

Women will play 1 game.

During playoffs all divisions will play 2 out of 3 singles 501.

A PLAYER CAN ONLY PLAY ONCE PER SET OF GAMES.

7.2.2 Game play is to start at 8.00pm Tuesday night for Men's League and Wednesday night for Women's. for first division. Each team must have a minimum of 4 players. There will be a grace period of 15 minutes. Any team without a legal team by 8.15 will forfeit the night. The legal team will receive 2 points for the win and 11 aggregate points. A player must be present before their name can be put in and there is no time limit. Second division Men's League will start at 7:30 with a grace period of 15 minutes. Any team without a legal team (5 or more players) by 7:45 will forfeit the night. Reasonability test – extenuating circumstances can adjust time to 8pm – captains will determine change in timeline.

7.2.3 Teams playing with 4 players will forfeit: 2 Single cricket, 1 Double 501, 1 Double 301, 1 Double cricket and 2 Single 501 – a total of 7 games.

Teams playing with 5 players will forfeit; 1 Single cricket, 1 Double 501, 1 Double 301, 1 Double cricket and 1 Single 501 – a total of 5 games.

Article 8 – General Meetings.

8.1 General meetings of the League shall be held when called by the Executive.

8.2 Attendance at the General Meetings, is restricted to Members in good standing with the BURLINGTON DART LEAGUE.

8.3 The first General Meeting shall be held at the beginning of the season. The agenda of business shall be as follows:

- Correspondence
- Financial Statements
- New Business
- Issue schedules (if available)

8.4 The second General Meeting shall be held approximately thirty (30) days before the Annual awards night. The agenda of business shall be as follows:

- Correspondence
- Auditors report
- Election of Officers (every two (2) years)

8.5 Additional meetings may be called at the discretion of the Executive.

8.6 A quorum of one third (1/3) of League Captains and Co-Captains or ten (10%) of the total league membership will be required for election of officers and amendments to the constitution.

8.7 Any member signifying his/her intention to run for a specific office may do so provided he/she is nominated from the floor.

